

L^AT_EX 2_ε for authors

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Contents

1	Introduction	2
1.1	L ^A T _E X 2 _ε —The new L ^A T _E X release	2
1.2	L ^A T _E X3—The long-term future of L ^A T _E X	3
1.3	Overview	3
1.4	Further information	4
2	Classes and packages	4
2.1	What are classes and packages?	4
2.2	Class and package options	6
2.3	Standard classes	6
2.4	Standard packages	7
2.5	Related software	8
3	Commands	10
3.1	Initial commands	10
3.2	Preamble commands	11
3.3	Document structure	12
3.4	Definitions	13
3.5	Boxes	15
3.6	Measuring things	16
3.7	Line endings	16
3.8	Controlling page breaks	17
3.9	Floats	17
3.10	Font changing: text	18
3.11	Font changing: math	19
3.12	Ensuring math mode	19
3.13	Text commands: all encodings	20
3.14	Text commands: the T1 encoding	22
3.15	Logos	22
3.16	Picture commands	23
3.17	Old commands	23

4	L^AT_EX 2.09 documents	24
4.1	Font selection problems	24
4.2	Native mode	25
5	Problems	25
5.1	New error messages	26
5.2	Old internal commands	28
5.3	Old files	28
5.4	Where to go for more help	29
6	Enjoy!	29

1 Introduction

Welcome to L^AT_EX 2_ε, the new standard version of the L^AT_EX Document Preparation System.

This document describes how to take advantage of the new features of L^AT_EX, and how to process your old L^AT_EX documents with L^AT_EX 2_ε. However, this document is only a brief introduction to the new facilities and is intended for authors who are already familiar with the old version of L^AT_EX. It is *not* a reference manual for L^AT_EX 2_ε.

1.1 L^AT_EX 2_ε—The new L^AT_EX release

The previous version of L^AT_EX was known as L^AT_EX 2.09. Over the years many extensions have been developed for L^AT_EX. This is, of course, a sure sign of its continuing popularity but it has had one unfortunate result: incompatible L^AT_EX formats came into use at different sites. This included ‘standard L^AT_EX 2.09’, L^AT_EX built with the *New Font Selection Scheme* (NFSS), S_LI_TE_X, $\mathcal{A}\mathcal{M}\mathcal{S}$ -L^AT_EX, and so on. Thus, to process documents from various places, a site maintainer was forced to keep multiple versions of the L^AT_EX program. In addition, when looking at a source file it was not always clear for which format the document was written.

To put an end to this unsatisfactory situation, L^AT_EX 2_ε has been produced; it brings all such extensions back under a single format and thus prevents the proliferation of mutually incompatible dialects of L^AT_EX 2.09. With L^AT_EX 2_ε the ‘new font selection scheme’ is standard and, for example, `amstex` (formerly the $\mathcal{A}\mathcal{M}\mathcal{S}$ -L^AT_EX format) or `slides` (formerly the S_LI_TE_X format) are simply extension packages, all working with the same base format.

The introduction of a new release also made it possible to add a small number of often-requested features and to make the task of writing packages and classes simpler.

1.2 L^AT_EX3—The long-term future of L^AT_EX

L^AT_EX 2_ε is the consolidation step in a comprehensive reimplementa- tion of the L^AT_EX system. The next major release of L^AT_EX will be L^AT_EX3, which will include a radical overhaul of the document designers' and package writers' in- terface to L^AT_EX.

L^AT_EX3 is a long-term research project but, until it is completed, the project team are committed to the active maintenance of L^AT_EX 2_ε. Thus the experi- ence gained from the production and maintenance of L^AT_EX 2_ε will be a major influence on the design of L^AT_EX3.

If you would like to support the project then you are welcome to send donations to the L^AT_EX3 Project Fund; this has been set up to help the research team by financing various expenses associated with this voluntary work of maintaining the current L^AT_EX and developing L^AT_EX3.

The fund is administered by The T_EX Users Group and by various local user groups. Information about making donations and joining these groups is avail- able from:

T_EX Users Group
P. O. Box 869, Santa Barbara, CA 93102-0869, USA
Fax: +1 805 963 8358
E-Mail: tug@tug.org

Articles covering aspects of the L^AT_EX3 project are available by anonymous ftp in the Comprehensive T_EX Archive, in the directory: `tex-archive/info/ltx3pub`. The file `ltx3pub.bib` in that directory contains an abstract of each of the files.

1.3 Overview

This document contains an overview of the new structure and features of L^AT_EX. It is *not* a self-contained document, as it contains only the features of L^AT_EX which have changed since version 2.09. You should read this document in con- junction with an introduction to L^AT_EX.

Section 2 contains an overview of the new structure of L^AT_EX documents. It describes how classes and packages work and how class and package op- tions can be used. It lists the standard packages and classes which come with L^AT_EX.

Section 3 describes the new commands available to authors in L^AT_EX 2_ε.

Section 4 shows how to process old L^AT_EX documents with L^AT_EX 2_ε.

Section 5 contains advice on dealing with problems you may encounter in running L^AT_EX 2_ε. It lists some error messages which are new in L^AT_EX 2_ε and it describes some of the more common problems and how to cure them, or where to find further information.

1.4 Further information

For a general introduction to L^AT_EX, including the new features of L^AT_EX 2_ε, you should read *L^AT_EX: A Document Preparation System* by Leslie Lamport [3].

A more detailed description of the new features of L^AT_EX, including an overview of more than 150 packages, is to be found in *The L^AT_EX Companion* by Michel Goossens, Frank Mittelbach and Alexander Samarin [1].

For more information about the many new L^AT_EX packages you should read the package documentation, which should be available from the same source as your copy of L^AT_EX.

There are a number of documentation files which accompany every copy of L^AT_EX. A copy of *L^AT_EX News* will come out with each six-monthly release of L^AT_EX; it will be found in the files `ltnews*.tex`. The class- and package-writer's guide *L^AT_EX 2_ε for Class and Package Writers* describes the new L^AT_EX features for writers of document classes and packages; it is in `clsguide.tex`. The guide *L^AT_EX 2_ε Font Selection* describes the L^AT_EX font selection scheme for class- and package-writers; it is in `fntguide.tex`.

We are gradually turning the source code for L^AT_EX into a L^AT_EX document *L^AT_EX: the program*. This document includes an index of L^AT_EX commands and can be typeset from `source2e.tex`.

For more information about T_EX and L^AT_EX, please contact your local T_EX Users Group, or the international T_EX Users Group, P. O. Box 869, Santa Barbara, CA 93102-0869, USA, Fax: +1 805 963 8358, E-mail: tug@tug.org.

2 Classes and packages

This section describes the new structure of L^AT_EX documents and the new types of file: *classes* and *packages*.

2.1 What are classes and packages?

The main difference between L^AT_EX 2.09 and L^AT_EX 2_ε is in the commands before `\begin{document}`.

In L^AT_EX 2.09, documents had *styles*, such as `article` or `book`, and *options*, such as `twoside` or `epsfig`. These were indicated by the `\documentstyle` command:

```
\documentstyle[options]{style}
```

For example, to specify a two-sided article with encapsulated PostScript figures, you said:

```
\documentstyle[twoside,epsfig]{article}
```

However, there were two different types of document style option: *built-in options* such as `twoside`; and *packages* such as `epsfig.sty`. These were very different, since any L^AT_EX document style could use the `epsfig` package but only document styles which declared the `twoside` option could use it.

To avoid this confusion, L^AT_EX 2_ε differentiates between built-in options and packages. These are given by the new `\documentclass` and `\usepackage` commands:

```
\documentclass[options]{class}  
\usepackage[options]{packages}
```

For example, to specify a two-sided article with encapsulated PostScript figures, you now write:

```
\documentclass[twoside]{article}  
\usepackage{epsfig}
```

You can load more than one package with a single `\usepackage` command; for example, rather than writing:

```
\usepackage{epsfig}  
\usepackage{multicol}
```

you can specify:

```
\usepackage{epsfig,multicol}
```

Note that L^AT_EX 2_ε still understands the L^AT_EX 2.09 `\documentstyle` command. This command causes L^AT_EX 2_ε to enter *L^AT_EX 2.09 compatibility mode*, which is described in Section 4.

You should not, however, use the `\documentstyle` command for new documents because this compatibility mode is very slow and the new features of L^AT_EX 2_ε are not available in this mode.

To help differentiate between classes and packages, document classes now end with `.cls` rather than `.sty`. Packages still end with `.sty`, since most L^AT_EX 2.09 packages work well with L^AT_EX 2_ε.

2.2 Class and package options

In L^AT_EX 2.09, only document styles could have options such as `twoside` or `draft`. In L^AT_EX 2_ε, both classes and packages are allowed to have options. For example, to specify a two-sided article with graphics using the `dvips` driver, you write:

```
\documentclass[twoside]{article}
\usepackage[dvips]{graphics}
```

It is possible for packages to share common options. For example, you could, in addition, load the `color` package by specifying:

```
\documentclass[twoside]{article}
\usepackage[dvips]{graphics}
\usepackage[dvips]{color}
```

But because `\usepackage` allows more than one package to be listed, this can be shortened to:

```
\documentclass[twoside]{article}
\usepackage[dvips]{graphics,color}
```

In addition, packages will also use each option given to the `\documentclass` command (if they know what to do with it), so you could also write:

```
\documentclass[twoside,dvips]{article}
\usepackage{graphics,color}
```

Class and package options are covered in more detail in *The L^AT_EX Companion* and in *L^AT_EX 2_ε for Class and Package Writers*.

2.3 Standard classes

The following classes are distributed with L^AT_EX:

article The `article` class described in *L^AT_EX: A Document Preparation System*.

book The `book` class described in *L^AT_EX: A Document Preparation System*.

report The `report` class described in *L^AT_EX: A Document Preparation System*.

letter The `letter` class described in *L^AT_EX: A Document Preparation System*.

slides The `slides` class described in *LaTeX: A Document Preparation System*, formerly `SLiTeX`.

proc A document class for proceedings, based on `article`. Formerly the `proc` package.

ltxdoc The document class for documenting the LaTeX program, based on `article`.

ltxguide The document class for *LaTeX 2_ε for Authors* and *LaTeX 2_ε for Class and Package Writers*, based on `article`. The document you are reading now uses the `ltxguide` class. The layout for this class is likely to change in future releases of LaTeX.

ltnews The document class for the *LaTeX News* information sheet, based on `article`. The layout for this class is likely to change in future releases of LaTeX.

2.4 Standard packages

The following packages are distributed with LaTeX:

- alltt** This package provides the `alltt` environment, which is like the `verbatim` environment except that `\`, `{`, and `}` have their usual meanings. It is described in `alltt.dtx` and *LaTeX: A Document Preparation System*. New feature
1994/12/01
- doc** This is the basic package for typesetting the documentation of LaTeX programs. It is described in `doc.dtx` and in *The LaTeX Companion*.
- exscale** This provides scaled versions of the math extension font. It is described in `exscale.dtx`.
- fontenc** This is used to specify which font encoding LaTeX should use. It is described in `ltoutenc.dtx`.
- graphpap** This package defines the `\graphpaper` command; this can be used in a `picture` environment. New feature
1994/12/01
- ifthen** Provides commands of the form ‘if...then do...otherwise do...’. It is described in `ifthen.dtx` and *The LaTeX Companion*.
- inputenc** This is used to specify which input encoding LaTeX should use. It is described in `inputenc.dtx`. New feature
1994/12/01
- latexsym** LaTeX 2_ε no longer loads the LaTeX symbol font by default. To access it, you should use the `latexsym` package. It is described in `latexsym.dtx` and in *The LaTeX Companion*; see also Section 5.

makeidx This provides commands for producing indexes. It is described in *LaTeX: A Document Preparation System* and in *The LaTeX Companion*.

newfont This is used to emulate the font commands of LaTeX 2.09 with the New Font Selection Scheme. It is described in *The LaTeX Companion*.

oldfont This is used to emulate the font commands of LaTeX 2.09. It is described in *The LaTeX Companion*.

showidx This causes the argument of each `\index` command to be printed on the page where it occurs. It is described in *LaTeX: A Document Preparation System*.

syntonly This is used to process a document without typesetting it. It is described in `syntonly.dtx` and in *The LaTeX Companion*.

tracefmt This allows you to control how much information about LaTeX's font loading is displayed. It is described in *The LaTeX Companion*.

2.5 Related software

The following software should be available from the same distributor as your copy of LaTeX 2 ϵ . You should obtain at least the **graphics** and **tools** collections in order to have all the files described in *LaTeX: A Document Preparation System*. The **amstex** package (part of **amslatex**) and **babel** are also mentioned in the list of 'standard packages' in section C.5.2 of that book.

amslatex Advanced mathematical typesetting from the American Mathematical Society. This includes the **amstex** package; it provides many commands for typesetting mathematical formulas of higher complexity. It is produced and supported by the American Mathematical Society and it is described in *The LaTeX Companion*.

babel This package and related files support typesetting in many languages. It is described in *The LaTeX Companion*.

graphics This includes the **graphics** package which provides support for the inclusion and transformation of graphics, including files produced by other software. Also included, is the **color** package which provides support for typesetting in colour. Both these packages are described in *LaTeX: A Document Preparation System*.

mfss Everything you need (except the fonts themselves) for typesetting with a large range of bit-map (Metafont) fonts.

psnfs Everything you need (except the fonts themselves) for typesetting with a large range of Type 1 (PostScript) fonts.

tools Miscellaneous packages written by the L^AT_EX3 project team.

These packages come with documentation and each of them is also described in at least one of the books *The L^AT_EX Companion* and *L^AT_EX: A Document Preparation System*.

2.5.1 Tools

This collection of packages includes, at least, the following (some files may have slightly different names on certain systems):

array Extended versions of the environments `array`, `tabular` and `tabular*`, with many extra features.

dcolumn Alignment on ‘decimal points’ in tabular entries. Requires the `array` package.

delarray Adds ‘large delimiters’ around arrays. Requires `array`.

hhline Finer control over horizontal rules in tables. Requires `array`.

longtable Multi-page tables. (Does not require `array`, but it uses the extended features if both are loaded.)

tabularx Defines a `tabularx` environment that is similar to `tabular*` but it modifies the column widths, rather than the inter-column space, to achieve the desired table width.

afterpage Place text after the current page.

enumerate Extended version of the `enumerate` environment.

fontsmpl Package and test file for producing ‘font samples’.

ftnright Place all footnotes in the right-hand column in two-column mode.

indentfirst Indent The first paragraph of sections, etc.

layout Show the page layout defined by the current document class.

multicol Typeset text in columns, with the length of the columns ‘balanced’.

rawfonts Preload fonts using the old internal font names of L^AT_EX 2.09. See Section 5.2.

somedefs Selective handling of package options. (Used by the `rawfonts` package.)

showkeys Prints the ‘keys’ used by `\label`, `\ref`, `\cite` etc.; useful whilst drafting.

theorem Flexible declaration of ‘theorem-like’ environments.

varioref ‘Smart’ handling of page references.

verbatim Flexible extension of the verbatim environment.

xr Cross reference other ‘external’ documents.

xspace ‘Smart space’ command that helps you to avoid the common mistake of missing spaces after command names.

3 Commands

This section describes the new commands available in L^AT_EX 2_ε. They are covered in more detail in *L^AT_EX: A Document Preparation System* and in *The L^AT_EX Companion*.

3.1 Initial commands

Initial commands can appear only before the `\documentclass` line.

```
\begin{filecontents} {<file-name>}  
<file-contents>  
\end{filecontents}
```

The `filecontents` environment is intended for bundling within a single document file the contents of packages, options, or other files. When the document file is run through L^AT_EX 2_ε the body of this environment is written verbatim (preceded by a comment line) to a file whose name is given as the environment’s only argument. However, if that file already exists then nothing happens except for an information message.

Only normal ASCII text characters (i.e. 7-bit visible text) should be included in a `filecontents` environment. Anything else, such as tab characters, form-feeds or 8-bit characters, should not be included in a `filecontents` environment.

Tabs and form feeds produce a warning, explaining that they are turned into spaces or blank lines, respectively. What happens to 8-bit characters depends on the T_EX installation and is in general unpredictable.

The `filecontents` environment is used for including L^AT_EX files. For other plain text files (such as Encapsulated PostScript files), you should use the `filecontents*` environment which does not add a comment line.

These environments are allowed only before `\documentclass`. This ensures that any packages that have been bundled in the document are present when needed.

3.2 Preamble commands

The changes to the preamble commands are intentionally designed to make L^AT_EX 2_ε documents look clearly different from old documents. The commands should be used only before `\begin{document}`.

```
\documentclass [option-list] {class-name} [release-date]
```

This command replaces the L^AT_EX 2.09 command `\documentstyle`.

There must be exactly one `\documentclass` command in a document; and it must come after the `filecontents` environments, if any, but before any other commands.

The *option-list* is a list of options, each of which may modify the formatting of elements which are defined in the *class-name* file, as well as those in all following `\usepackage` commands (see below).

The optional argument *release-date* can be used to specify the earliest desired release date of the class file; it should contain a date in the format YYYY/MM/DD. If a version of the class older than this date is found, a warning is issued.

For example, to specify a two-column article, using a version of `article.cls` released after June 1994, you specify:

```
\documentclass[twocolumn]{article}[1994/06/01]
```

```
\documentstyle [option-list] {class-name}
```

This command is still supported for compatibility with old files. It is essentially the same as `\documentclass` except that it invokes *L^AT_EX 2.09 compatibility mode*. It also causes any options in the *option-list* that are not processed by the class file to be loaded as packages after the class has been loaded. See Section 4 for more details on L^AT_EX 2.09 compatibility mode.

```
\usepackage [option-list] {package-name} [release-date]
```

Any number of `\usepackage` commands is allowed. Each package file (as denoted by *package-name*) defines new elements (or modifies those defined in the class file loaded by the *class-name* argument of the `\documentclass` command). A package file thus extends the range of documents which can be processed.

The *option-list* argument can contain a list of options, each of which can modify the formatting of elements which are defined in this *package-name* file.

As above, $\langle release-date \rangle$ can contain the earliest desired release date of the package file in the format YYYY/MM/DD; if an older version of the package is found, a warning is issued.

For example, to load the `graphics` package for the `dvips` driver, using a version of `graphics.sty` released after June 1994, you write:

```
\usepackage[dvips]{graphics}[1994/06/01]
```

Each package is loaded only once. If the same package is requested more than once, nothing happens in the second or following attempt unless the package has been requested with options that were not given in the original `\usepackage`. If such extra options are specified then an error message is produced. See Section 5 how to resolve this problem.

As well as processing the options given in the $\langle option-list \rangle$ of the `\usepackage` command, each package processes the $\langle option-list \rangle$ of the `\documentclass` command as well. This means that any option which should be processed by every package (to be precise, by every package that specifies an action for it) can be specified just once, in the `\documentclass` command, rather than being repeated for each package that needs it.

`\listfiles`

If this command is placed in the preamble then a list of the files read in (as a result of processing the document) will be displayed on the terminal (and in the log file) at the end of the run. Where possible, a short description will also be produced.

Warning: this command will list only files which were read using L^AT_EX commands such as `\input{file}` or `\include{file}`. If the file was read using the primitive T_EX file input command then it will not be listed.

`\setcounter{errorcontextlines}{num}`

T_EX3 introduced a new primitive `\errorcontextlines` which controls the format of error messages. L^AT_EX 2_ε provides an interface to this through the standard `\setcounter` command. As most L^AT_EX users do not want to see the internal definitions of L^AT_EX commands each time they make an error, L^AT_EX 2_ε sets this to -1 by default.

3.3 Document structure

The `book` document class introduces new commands to indicate document structure.

```
\frontmatter
\mainmatter
\backmatter
```

These commands indicate the beginning of the front matter (title page, table of contents and prefaces), main matter (main text) and back matter (bibliography, indexes and colophon).

3.4 Definitions

In \LaTeX , commands can have both mandatory and optional arguments, for example in:

```
\documentclass[11pt]{article}
```

the `11pt` argument is optional, whereas the `article` class name is mandatory.

In \LaTeX 2.09 users could define commands with arguments, but these had to be mandatory arguments. With \LaTeX 2 ϵ , users can now define commands and environments which also have one optional argument.

```
\newcommand {<cmd>} [<num>] [<default>] {<definition>}
\renewcommand {<cmd>} [<num>] [<default>] {<definition>}
```

These commands have a new, second, optional argument; this is used for defining commands which themselves take one optional argument. This new argument is best introduced by means of a simple (and hence not very practical) example:

```
\newcommand{\example}[2][YYY]{Mandatory arg: #2;
                             Optional arg: #1.}
```

This defines `\example` to be a command with two arguments, referred to as `#1` and `#2` in the `{<definition>}`—nothing new so far. But by adding a second optional argument to this `\newcommand` (the `[YYY]`) the first argument (`#1`) of the newly defined command `\example` is made optional with its default value being `YYY`.

Thus the usage of `\example` is either:

```
\example{BBB}
```

which prints:

```
Mandatory arg: BBB; Optional arg: YYY.
```

or:

```
\example[XXX]{AAA}
```

which prints:

Mandatory arg: AAA; Optional arg: XXX.

The default value of the optional argument is YYY. This value is specified as the [*default*] argument of the `\newcommand` that created `\example`.

As another more useful example, the definition:

```
\newcommand{\seq}[2][n]{\lbrace #2_{0}, \ldots, \, #2_{#1} \rbrace}
```

means that the input `$$\seq{a}$$` produces the formula $\{a_0, \dots, a_n\}$, whereas the input `$$\seq{k}{x}$$` produces the formula $\{x_0, \dots, x_k\}$.

In summary, the command:

```
\newcommand {<cmd>} [ <num> ] [ <default> ] { <definition> }
```

defines *<cmd>* to be a command with *<num>* arguments, the first of which is optional and has default value *<default>*.

Note that there can only be one optional argument but, as before, there can be up to nine arguments in total.

```
\newenvironment {<cmd>} [ <num> ] [ <default> ] { <beg-def> } { <end-def> }
\renewenvironment {<cmd>} [ <num> ] [ <default> ] { <beg-def> } { <end-def> }
```

L^AT_EX 2_ε also supports the creation of environments that have one optional argument. Thus the syntax of these two commands has been extended in the same way as that of `\newcommand`.

```
\providecommand {<cmd>} [ <num> ] [ <default> ] { <definition> }
```

This takes the same arguments as `\newcommand`. If *<cmd>* is already defined then the existing definition is kept; but if it is currently undefined then the effect of `\providecommand` is to define *<cmd>* just as if `\newcommand` had been used.

All the above five ‘defining commands’ now have **-forms* that are usually the better form to use when defining commands with arguments, unless any of these arguments is intended to contain whole paragraphs of text. Moreover, if you ever do find yourself needing to use the non-star form then you should ask whether that argument would not better be treated as the contents of a suitably defined environment.

New feature
1994/12/01

3.5 Boxes

These next three commands for making LR-boxes all existed in L^AT_EX 2.09. They have been enhanced in two ways.

```
\makebox [width] [pos] {text}  
\framebox [width] [pos] {text}  
\savebox {cmd} [width] [pos] {text}
```

One small but far-reaching change for L^AT_EX 2_ε is that, within the *width* argument only, four special lengths can be used. These are all dimensions of the box that would be produced by using simply `\mbox{text}`:

```
\height  its height above the baseline;  
\depth   its depth below the baseline;  
\totalheight  the sum of \height and \depth;  
\width   its width.
```

Thus, to put ‘hello’ in the centre of a box of twice its natural width, you would use:

```
\makebox[2\width]{hello}
```

Or you could put *f* into a square box, like this: *f*

```
\framebox{\makebox[\totalheight]{\itshape f\}}
```

Note that it is the total width of the framed box, including the frame, which is set to `\totalheight`.

The other change is a new possibility for *pos*: **s** has been added to **l** and **r**. If *pos* is **s** then the text is stretched the full length of the box, making use of any ‘rubber lengths’ (including any inter-word spaces) in the box’s contents. If no such ‘rubber length’ is present, an ‘underfull box’ will probably be produced.

```
\parbox [pos] [height] [inner-pos] {width} {text}  
\begin{minipage} [pos] [height] [inner-pos] {width}  
  text  
\end{minipage}
```

As for the box commands above, `\height`, `\width`, etc. may be used in the [*height*] argument to denote the natural dimensions of the box.

The $\langle inner-pos \rangle$ argument is new in L^AT_EX 2_ε. It is the vertical equivalent to the $\langle pos \rangle$ argument for `\makebox`, etc, determining the position of $\langle text \rangle$ within the box. The $\langle inner-pos \rangle$ may be any one of **t**, **b**, **c**, or **s**, denoting top, bottom, centred, or ‘stretched’ alignment respectively. When the $\langle inner-pos \rangle$ argument is not specified, L^AT_EX gives it same value as $\langle pos \rangle$ (this could be the latter’s default value).

```
\begin{lrbox} {\langle cmd \rangle}
\langle text \rangle
\end{lrbox}
```

This is an environment which does not directly print anything. Its effect is to save the typeset $\langle text \rangle$ in the bin $\langle cmd \rangle$. Thus it is like `\sbox {\langle cmd \rangle} {\langle text \rangle}`, except that any white space before or after the contents $\langle text \rangle$ is ignored.

This is very useful as it enables both the `\verb` command and the `verbatim` environment to be used within $\langle text \rangle$.

It also makes it possible to define, for example, a ‘framed box’ environment. This is done by first using this environment to save some text in a bin $\langle cmd \rangle$ and then calling `\fbox{\usebox{\langle cmd \rangle}}`.

The following example defines an environment, called `fmpage`, that is a framed version of `minipage`.

```
\newsavebox{\fmbbox}
\newenvironment{fmpage}[1]
{\begin{lrbox}{\fmbbox}\begin{minipage}{#1}}
{\end{minipage}\end{lrbox}\fbox{\usebox{\fmbbox}}}
```

3.6 Measuring things

The first of these next commands was in L^AT_EX 2.09. The two new commands are the obvious analogues.

```
\settoheight {\langle length-cmd \rangle} {\langle lr text \rangle}
\settodepth {\langle length-cmd \rangle} {\langle lr text \rangle}
\settoheight {\langle length-cmd \rangle} {\langle lr text \rangle}
```

3.7 Line endings

The command `\`, which is used to indicate a line-end in various places, is now a robust command when used within arguments such as section titles.

New description
1994/12/01

Also, because it is often necessary to distinguish which type of line is to be ended, we have introduced the following new command; it has the same argument syntax as that of `\`.

`\tabularnewline` [*vertical-space*]

New feature
1994/12/01

One example of its use is when the text in the last column of a `tabular` environment is set with `\raggedright`; then `\tabularnewline` can be used to indicate the end of a row of the `tabular`, whilst `\` will indicate the end of a line of text in a paragraph within the column. This command can be used in the `array` environment as well as `tabular`, and also the extended versions of these environments offered by the `array` and `longtable` packages in the tools collection.

3.8 Controlling page breaks

Sometimes it is necessary, for a final version of a document, to ‘help’ \LaTeX break the pages in the best way. \LaTeX 2.09 had a variety of commands for this situation: `\clearpage`, `\pagebreak` etc. \LaTeX 2 ϵ provides, in addition, commands which can produce longer pages as well as shorter ones.

`\enlargethispage` {*size*}
`\enlargethispage*` {*size*}

These commands increase the height of a page (from its normal value of `\textheight`) by the specified amount (*size*), a rigid length. This change affects *only* the current page.

This can be used, for example, to allow an extra line to be fitted onto the page or, with a negative length, to produce a page shorter than normal.

The star form also shrinks any vertical white space on the page as much as possible, so as to fit the maximum amount of text on the page.

3.9 Floats

There is a new command, `\suppressfloats`, and a new ‘float specifier’. These will enable people to gain better control of \LaTeX ’s float placement algorithm.

`\suppressfloats` [*placement*]

This command stops any further floating environments from being placed on the current page. With an optional argument, which should be either `t` or `b` (not both), this restriction applies only to putting further floats at the top or at the bottom. Any floats which would normally be placed on this page are placed on the next page instead.

The extra float location specifier: `!`

This can be used, along with at least one of `h`, `t`, `b` and `p`, in the location optional argument of a float.

If a `!` is present then, just for this particular float, whenever it is processed by the float mechanism the following are ignored:

- all restrictions on the number of floats which can appear;
- all explicit restrictions on the amount of space on a text page which may be occupied by floats or must be occupied by text.

The mechanism will, however, still attempt to ensure that pages are not overfull and that floats of the same type are printed in the correct order.

Note that its presence has no effect on the production of float pages.

A `!` specifier overrides the effect of any `\suppressfloats` command for this particular float.

3.10 Font changing: text

$\text{\LaTeX} 2_{\epsilon}$ has a very different font selection scheme to $\text{\LaTeX} 2.09$. In this section, we give a brief description of the new commands. A more detailed description with examples is given in *The $\text{\LaTeX} Companion$* , and the interface for class- and package-writers is described in *$\text{\LaTeX} 2_{\epsilon}$ Font Selection*.

```
\rmfamily
\sffamily
\ttfamily
\mdseries
\bfseries
\upshape
\itshape
\slshape
\scshape
```

These are font commands whose use is the same as the commands `\rm`, `\bf`, etc. The difference is that each command changes just one attribute of the font (the attribute changed is part of the name). One result of this is that, for example, `\bfseries\itshape` produces both a change of series and a change of shape, to give a bold italic font.

```

\textrm{⟨text⟩}
\textsf{⟨text⟩}
\texttt{⟨text⟩}
\textmd{⟨text⟩}
\textbf{⟨text⟩}
\textup{⟨text⟩}
\textit{⟨text⟩}
\textsl{⟨text⟩}
\textsc{⟨text⟩}
\emph{⟨text⟩}

```

These are one-argument commands; they take as an argument the text which is to be typeset in the particular font. They also automatically insert italic corrections where appropriate; if you do not like the result, you can add an italic correction with `\/` or remove it with `\nocorr`. The `\nocorr` should always be the first or last thing within the `{⟨text⟩}` argument.

3.11 Font changing: math

Most of the fonts used within math mode do not need to be explicitly invoked; but to use letters from a range of fonts, the following class of commands is provided.

```

\mathrm {⟨letters⟩}
\mathnormal {⟨letters⟩}
\mathcal {⟨letters⟩}
\mathbf {⟨letters⟩}
\mathsf {⟨letters⟩}
\mathtt {⟨letters⟩}
\mathit {⟨letters⟩}

```

These are also one-argument commands which take as an argument the letters which are to be typeset in the particular font. The argument is processed in math mode so spaces within it will be ignored. Only letters, digits and accents have their font changed, for example `\mathbf{\tilde A \times 1}` produces $\mathbf{\tilde{A}} \times 1$.

3.12 Ensuring math mode

```

\ensuremath {⟨math commands⟩}

```

In \LaTeX 2.09, if you wanted a command to work both in math mode and in text mode, the suggested method was to define something like:

```

\newcommand{\Gp}{\mbox{\$G_p\$}}

```

Unfortunately, the `\mbox` stops `\Gp` changing size correctly in (for instance) subscripts or a fraction.

In $\text{\LaTeX} 2_{\epsilon}$ you can define it thus:

```
\newcommand{\Gp}{\ensuremath{G_p}}
```

Now `\Gp` will work correctly in all contexts.

This is because the `\ensuremath` does nothing, producing simply `G_p`, when `\Gp` is used within math mode; but it ensures that math mode is entered (and exited) as required when `\Gp` is used in text mode.

3.13 Text commands: all encodings

One of the main differences between $\text{\LaTeX} 2_{\epsilon}$ and $\text{\LaTeX} 2.09$ is that $\text{\LaTeX} 2_{\epsilon}$ can deal with fonts in arbitrary *encodings*. (A font encoding is the sequence of characters in the font—for example a Cyrillic font would have a different encoding than a Greek font.)

New description
1994/12/01

The main two encodings for Latin languages such as English or German are `OT1` (Donald Knuth's 7-bit encoding, which has been used during most of \TeX 's lifetime) and `T1` (the new 8-bit 'Cork' encoding).

$\text{\LaTeX} 2.09$ only supported the `OT1` encoding, whereas $\text{\LaTeX} 2_{\epsilon}$ has support for both `OT1` and `T1` built-in. The next section will cover the new commands which are available if you have `T1`-encoded fonts. This section describes new commands which are available in all encodings.

Most of these commands provide characters which were available in $\text{\LaTeX} 2.09$ already. For example `\textemdash` gives an 'em dash', which was available in $\text{\LaTeX} 2.09$ by typing `---`. However, some fonts (for example a Greek font) may not have the `---` ligature, but you will still be able to access an em dash by typing `\textemdash`.

`\r{text}`

New feature
1994/12/01

This command gives a 'ring' accent, for example 'ö' can be typed `\r{o}`.

`\SS`

New feature
1994/12/01

This command produces a German 'SS', that is a capital 'ß'. This letter can hyphenate differently from 'SS', so is needed for entering all-caps German.

`\textcircled{text}`

New feature
1994/12/01

This command is used to build ‘circled characters’ such as `\copyright`. For example `\textcircled{a}` produces @.

`\textcompwordmark`

New feature
1994/12/01

This command is used to separate letters which would normally ligature. For example ‘fi’ is produced with `f\textcompwordmark i`. Note that the ‘f’ and ‘i’ have not ligatured to produce ‘fi’. This is rarely useful in English (‘shelfful’ is a rare example of where it might be used) but is used in languages such as German.

`\textvisiblespace`

New feature
1994/12/01

This command produces a ‘visible space’ character ‘␣’. This is sometimes used in computer listings, for example ‘type hello␣world’.

`\textemdash \textendash \textexclamdown \textquestiondown
\textquotedblleft \textquotedblright \textquoteleft \textquoteright`

New feature
1994/12/01

These commands produce characters which would otherwise be accessed via ligatures:

<i>ligature</i>	<i>character</i>	<i>command</i>
---	—	<code>\textemdash</code>
--	-	<code>\textendash</code>
!‘	¡	<code>\textexclamdown</code>
?‘	¿	<code>\textquestiondown</code>
‘‘	“	<code>\textquotedblleft</code>
’’	”	<code>\textquotedblright</code>
‘	‘	<code>\textquoteleft</code>
’	’	<code>\textquoteright</code>

The reason for making these characters directly accessible is so that they will work in encodings which do not have these characters.

`\textbullet \textperiodcentered`

New feature
1994/12/01

These commands allow access to characters which were previously only available in math mode:

<i>math command</i>	<i>character</i>	<i>text command</i>
<code>\bullet</code>	•	<code>\textbullet</code>
<code>\cdot</code>	·	<code>\textperiodcentered</code>

3.14 Text commands: the T1 encoding

The OT1 font encoding is fine for typesetting in English, but has problems when typesetting other languages. The T1 encoding solves some of these problems, by providing extra characters (such as ‘eth’ and ‘thorn’), and it allows words containing accented letters to be hyphenated (as long as you have a package like `babel` which allows for non-American hyphenation).

New description
1994/12/01

This section describes the commands you can use if you have the T1 fonts. To use them, you need to get the DC fonts, or the T1-encoded PostScript fonts, as used by `psnffs`. All these fonts are available by anonymous ftp in the Comprehensive T_EX Archive, and are also available on CD-ROM in *All T_EX* and *Prime Time Freeware* (both available from the T_EX Users Group).

You can then select the T1 fonts by saying:

```
\usepackage[T1]{fontenc}
```

This will allow you to use the commands in this section.

Note: Since this document must be processable on any site running an up-to-date L^AT_EX, it does not contain any characters that are present only in T1-encoded fonts. This means that this document cannot show you what these glyphs look like! If you want to see them, then run L^AT_EX on the document `fontsmpl` and respond ‘`cmr`’ when it prompts you for a family name.

```
\k{text}
```

New feature
1994/12/01

This command produces an ‘ogonek’ accent.

```
\DH \DJ \NG \TH \dh \dj \ng \th
```

New feature
1994/12/01

These commands produce characters ‘eth’, ‘dbar’, ‘eng’, and ‘thorn’.

```
\guillemotleft \guillemotright \guilsinglleft \guilsinglright  
\quotedblbase \quotesinglbase \textquotedbl
```

New feature
1994/12/01

These commands produce various sorts of quotation mark. Rough representations of them are: `<<a>>` `<a>` `„a”` `,a’` and `"a"`.

3.15 Logos

```
\LaTeX  
\LaTeXe
```

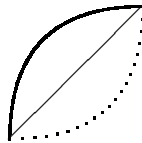
`\LaTeX` (producing ‘L^AT_EX’) is still the ‘main’ logo command, but if you need to refer to the new features, you can write `\LaTeXe` (producing ‘L^AT_EX 2_ε’).

3.16 Picture commands

```
\qbezier[⟨N⟩](⟨AX⟩,⟨AY⟩)(⟨BX⟩,⟨BY⟩)(⟨CX⟩,⟨CY⟩)
\bezier{⟨N⟩}(⟨AX⟩,⟨AY⟩)(⟨BX⟩,⟨BY⟩)(⟨CX⟩,⟨CY⟩)
```

The `\qbezier` command can be used in `picture` mode to draw a quadratic Bezier curve from position $(\langle AX \rangle, \langle AY \rangle)$ to $(\langle CX \rangle, \langle CY \rangle)$ with control point $(\langle BX \rangle, \langle BY \rangle)$. The optional argument $\langle N \rangle$ gives the number of points on the curve.

For example, the diagram:



is drawn with:

```
\begin{picture}(50,50)
  \thicklines
  \qbezier(0,0)(0,50)(50,50)
  \qbezier[20](0,0)(50,0)(50,50)
  \thinlines
  \put(0,0){\line(1,1){50}}
\end{picture}
```

The `\bezier` command is the same, except that the argument $\langle N \rangle$ is not optional. It is provided for compatibility with the \LaTeX 2.09 `bezier` document style option.

3.17 Old commands

```
\samepage
```

The `\samepage` command still exists but is no longer being maintained. This is because it only ever worked erratically; it does not guarantee that there will be no page-breaks within its scope; and it can cause footnotes and marginals to be wrongly placed.

We recommend using `\enlargethispage` in conjunction with page-break commands such as `\newpage` and `\pagebreak` to help control page breaks.

```
\SLiTeX
```

Since `SLiTeX` no longer exists, the logo is no longer defined in the \LaTeX kernel. A suitable replacement is `\textsc{Sli\TeX}`. The `SLiTeX` logo is defined in \LaTeX 2.09 compatibility mode.

<code>\mho \Join \Box \Diamond \leadsto</code> <code>\sqsubset \sqsupset \lhd \unlhd \rhd \unrhd</code>
--

These symbols are contained in the \LaTeX symbol font, which was automatically loaded by \LaTeX 2.09. However, \TeX has room for only sixteen math font families; thus many users discovered that they ran out. Because of this, \LaTeX does not load the \LaTeX symbol font unless you use the `latexsym` package.

These symbols are also made available, using different fonts, by the `amsmath` package, which also defines a large number of other symbols. It is supplied by the American Mathematical Society.

The `latexsym` package is loaded automatically in \LaTeX 2.09 compatibility mode.

4 \LaTeX 2.09 documents

$\text{\LaTeX} 2_{\epsilon}$ can process (almost) any \LaTeX 2.09 document, by entering *\LaTeX 2.09 compatibility mode*. Nothing has changed, you run \LaTeX in the same way you always did, and you will get much the same results.

The reason for the ‘almost’ is that some \LaTeX 2.09 packages made use of low-level unsupported features of \LaTeX . If you discover such a package, you should find out if it has been updated to work with $\text{\LaTeX} 2_{\epsilon}$. Most packages will still work with $\text{\LaTeX} 2_{\epsilon}$ —the easiest way to find out whether a package still works is to try it!

\LaTeX 2.09 compatibility mode is a comprehensive emulation of \LaTeX 2.09, but at the cost of time. Documents can run up to 50% slower in compatibility mode than they did under \LaTeX 2.09. In addition, many of the new features of $\text{\LaTeX} 2_{\epsilon}$ are not available in \LaTeX 2.09 compatibility mode.

4.1 Font selection problems

When using compatibility mode, it is possible that you will find problems with font-changing commands in some old documents. These problems are of two types:

- producing error messages;
- not producing the font changes you expected.

In case of error messages it is possible that the document (or an old style file used therein) contains references to old internal commands which are no longer defined, see Section 5.2 for more information if this is the case.

L^AT_EX 2.09 allowed sites to customize their L^AT_EX installation, which resulted in documents producing different results on different L^AT_EX installations. L^AT_EX 2_ε no longer allows so much customization but, for compatibility with old documents, the local configuration file `latex209.cfg` is loaded every time L^AT_EX 2_ε enters L^AT_EX 2.09 compatibility mode.

For example, if your site was customized to use the New Font Selection Scheme (NFSS) with the `oldfont` option, then you can make L^AT_EX 2_ε emulate this by creating a `latex209.cfg` file containing the commands:

```
\ExecuteOptions{oldfont}\RequirePackage{oldfont}
```

Similarly, to emulate NFSS with the `newfont` option, you can create a `latex209.cfg` file containing:

```
\ExecuteOptions{newfont}\RequirePackage{newfont}
```

4.2 Native mode

To run an old document faster, and use the new features of L^AT_EX 2_ε, you should try using *L^AT_EX 2_ε native mode*. This is done by replacing the command:

```
\documentstyle[options],packages]{class}
```

with:

```
\documentclass[options]{class}  
\usepackage{latexsym},packages}
```

However, some documents which can be processed in L^AT_EX 2.09 compatibility mode may not work in native mode. Some L^AT_EX 2.09 packages will only work with L^AT_EX 2_ε in 2.09 compatibility mode. Some documents will cause errors because of L^AT_EX 2_ε's improved error detection abilities.

But most L^AT_EX 2.09 documents can be processed by L^AT_EX 2_ε's native mode with the above change. Again, the easiest way to find out whether your documents can be processed in native mode is to try it!

5 Problems

This section describes some of the things which may go wrong when using L^AT_EX 2_ε, and what you can do about it.

5.1 New error messages

L^AT_EX 2_ε has a number of new error messages. Please also note that many error messages now produce further helpful information if you press **h** in response to the error prompt.

Option clash for package *<package>*.

The named package has been loaded twice with different options. If you enter **h** you will be told what the options were, for example, if your document contained:

```
\usepackage[foo]{fred}
\usepackage[baz]{fred}
```

then you will get the error message:

```
Option clash for package fred.
```

and typing **h** at the **?** prompt will give you:

```
The package fred has already been loaded with options:
 [foo]
There has now been an attempt to load it with options:
 [baz]
Adding the line:
 \usepackage[foo,baz]{fred}
to your document may fix this.
Try typing <return> to proceed.
```

The cure is, as suggested, to load the package with both sets of options. Note that since L^AT_EX packages can call other packages, it is possible to get a package option clash without explicitly requesting the same package twice.

Command *<command>* not provided in base NFSS.

The *<command>* is not provided by default in L^AT_EX 2_ε. This error is generated by using one of the commands:

```
\mho \Join \Box \Diamond \leadsto
\sqssubset \sqsupset \lhd \unlhd \rhd \unrhd
```

which are now part of the `latexsym` package. The cure is to add:

```
\usepackage{latexsym}
```

in the preamble of your document.

LaTeX2e command $\langle command \rangle$ in LaTeX 2.09 document.

The $\langle command \rangle$ is a $\text{\LaTeX} 2_{\epsilon}$ command but this is a $\text{\LaTeX} 2.09$ document. The cure is to replace the command by a $\text{\LaTeX} 2.09$ command, or to run document in native mode, as described in Section 4.2.

NFSS release 1 command $\backslash newmathalphabet$ found.

The command $\backslash newmathalphabet$ was used by the New Font Selection Scheme Release 1 but it has now been replaced by $\backslash DeclareMathAlphabet$, the use of which is described in *$\text{\LaTeX} 2_{\epsilon}$ Font Selection*.

The best cure is to update the package which contained the $\backslash newmathalphabet$ command. Find out if there is a new release of the package, or (if you wrote the package yourself) consult *$\text{\LaTeX} 2_{\epsilon}$ Font Selection* for the new syntax of font commands.

If there is no updated version of the package then you can cure this error by using the `newfont` or `oldfont` package, which tells \LaTeX which version of $\backslash newmathalphabet$ should be emulated.

You should use `oldfont` if the document selects math fonts with syntax such as this:

```
{\cal A}, etc.
```

Use `newfont` if the document's syntax is like this:

```
\cal{A}, etc.
```

Text for $\backslash verb$ command ended by end of line.

The $\backslash verb$ command has been begun but not ended on that line. This usually means that you have forgotten to put in the end-character of the $\backslash verb$ command.

Illegal use of $\backslash verb$ command.

The $\backslash verb$ command has been used inside the argument of another command. This has never been allowed in \LaTeX —often producing incorrect output without any warning—and so $\text{\LaTeX} 2_{\epsilon}$ produces an error message.

5.2 Old internal commands

A number of L^AT_EX 2.09 internal commands have been removed, since their functionality is now provided in a different way. See *L^AT_EX 2_ε for Class and Package Writers* for more details of the new, supported interface for class and package writers.

```
\tenrm \elvrm \twlrm ...
\tenbf \elvbf \twlbf ...
\tensf \elvsf \twlsf ...
:
:
```

These commands provided access to the seventy fonts preloaded by L^AT_EX 2.09. In contrast, L^AT_EX 2_ε normally preloads at most fourteen fonts, which saves a lot of font memory; but a consequence is that any L^AT_EX file which used the above commands to directly access fonts will no longer work.

Their use will usually produce an error message such as:

```
! Undefined control sequence.
1.5 \tenrm
```

The cure for this is to update the document to use the new font-changing commands provided by L^AT_EX 2_ε; these are described in *L^AT_EX 2_ε Font Selection*.

If this is not possible then, as a last resort, you can use the `rawfonts` package, which loads the seventy L^AT_EX 2.09 fonts and provides direct access to them using the old commands. This takes both time and memory. If you do not wish to load all seventy fonts, you can select some of them by using the `only` option to `rawfonts`. For example, to load only `tenrm` and `tenbf` you write:

```
\usepackage[only,tenrm,tenbf]{rawfonts}
```

The `rawfonts` package is distributed as part of the L^AT_EX tools software, see Section 2.4.

5.3 Old files

One of the more common mistakes in running L^AT_EX is to read in old versions of packages instead of the new versions. If you get an incomprehensible error message from a standard package, make sure you are loading the most recent version of the package. You can find out which version of the package has been loaded by looking in the log file for a line like:

```
Package: fred 1994/06/01 v0.01 Fred's package.
```

You can use the `<release-date>` options to `\documentclass` and `\usepackage` to make sure that you are getting a suitably recent copy of the document class or package. This is useful when sending a document to another site, which may have out-of-date software.

5.4 Where to go for more help

If you can't find the answer for your problem here, try looking in *L^AT_EX: A Document Preparation System* or *The L^AT_EX Companion*. If you have a problem with installing L^AT_EX, look in the installation guide files which come with the distribution.

If this doesn't help, contact your local L^AT_EX guru or local L^AT_EX mailing list.

If you think you've discovered a bug then please report it! First, you should find out if the problem is with a third-party package or class. If the problem is caused by a package or class other than those listed in Section 2 then please report the problem to the author of the package or class, not to the L^AT_EX3 project team.

If the bug really is with core L^AT_EX then you should create a *short, self-contained* document which exhibits the problem. You should run a *recent* (less than a year old) version of L^AT_EX on the file and then run L^AT_EX on `latexbug.tex`. This will create an error report which you should send, together with the sample document and log file, to the L^AT_EX bugs address which can be found in the file `latexbug.tex` or `bugs.txt`.

6 Enjoy!

We certainly hope you will enjoy using the new standard L^AT_EX but, if this is not possible, we hope that you will enjoy success and fulfillment as a result of the documents which it will help you to create.

If you find that the contribution of L^AT_EX to your life is such that you would like to support the work of the project team, then please read Section 1.2 and discover practical ways to do this.

References

- [1] Michel Goossens, Frank Mittelbach and Alexander Samarin. *The L^AT_EX Companion*. Addison-Wesley, Reading, Massachusetts, 1994.
- [2] Donald E. Knuth. *The T_EXbook*. Addison-Wesley, Reading, Massachusetts, 1986. Revised to cover T_EX3, 1991.

- [3] Leslie Lamport. *LaTeX: A Document Preparation System*. Addison-Wesley, Reading, Massachusetts, second edition, 1994.